University of Glasgow EON-XR Centre

Academia-Industry Partnership
University of Glasgow and EON Reality

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University of Glasgow

- Founded in 1451, Glasgow is the fourth-oldest university in the English-speaking world.
- The University of Glasgow is ranked 73rd in the world (QS World ranking 2022) and was the first UK university to be rated as 5 Stars Plus overall







EON Reality

- EON Reality (https://eonreality.com/) is a non-profit organization focused on advancing the cause of Augmented and Virtual Reality (AVR) education and research.
- EON have more than 20 locations worldwide and have created the largest AR/VR training library with over 8,000 applications.
- The vision of EON reality is to see a future where the forces of AI, IoT, AR, and VR come to propel human-computer interaction to new levels.

University of Glasgow EON-XR Centre

- The Centre is formed as part of EON's Grant Guarantee Program
- A partnership that supports over 2000 University of Glasgow students, internees and staff to create merged reality content.
- The Centre is expected to enhance and support students learning through immersive learning





Terminologies

Virtual Reality- interact with 3D environment

EON-XR- interactive experience with the real world environment and virtual assets

Merged XR- Scan your environment, upload, use AI for identifying interactive 3D Elements, walk - talk - interact

Spatial Meetings - Meet and learn with others in virtual spaces





XR - Why, When and How Situational Learning in Authentic Contexts

- Easier to understand complex theoretical concepts
- Quickly build competencies in following a process or procedure
- Demonstrate understanding of key concepts in solving difficult problems





Pedagogy and Curriculum Implementation

Collaborative learning- Students being able to collaborate with their peers, share opinions and knowledge

Personalized learning- Students are able to learn at their own pace, localized understanding and being able to consume knowledge on their own

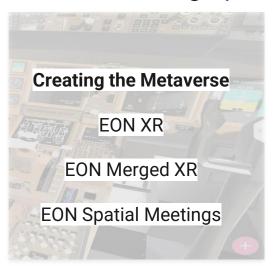
Situated Cognition Theory- Knowledge needs to be acquired in the context it is collected (immersion and simulations).

Learning is a social constructivism- Students need to be allowed to explore and try new things without the fear of consequences of the real world.



Technology and Educational Philosophy

"The most effective education is experiential: Learning is achieved through personal experience and doing." John Dewey









XR - Mixed Reality

Enables experiential learning where it may not have previously been possible

Visit art museums, Archaeology Sites, Mount Everest

Experience Inaccessible Sites like Mars, the Titanic, Deep Oceans

Also, the option of including

- Reflection
- Self-Assessment
- Reanalyzing Learning Outcomes







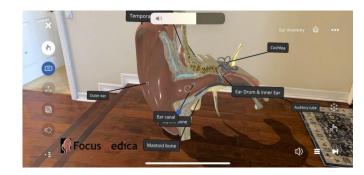
XR - Mixed Reality

Do things impossible in the physical world

Navigate inside veins or arteries, manipulate entire environments

Train for difficult situations in a safe environment

Train firefighters, work on an oil rig

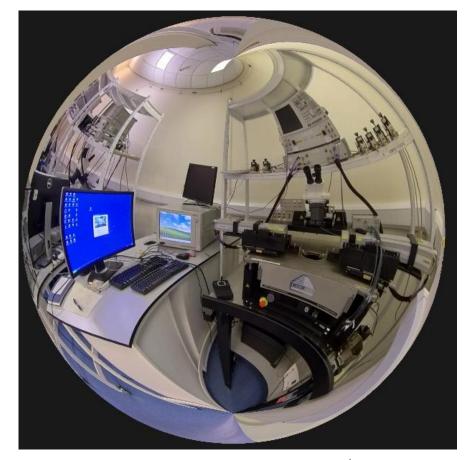






VITALISE VIrTuAL training of reSearch cEntres

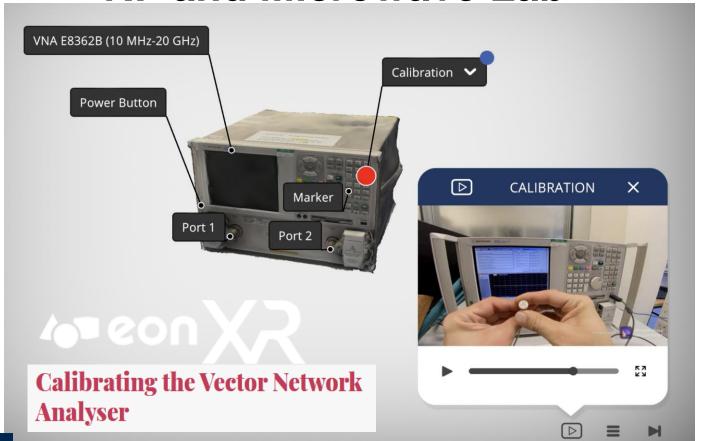
- University of Glasgow is providing an immersive experience of the state-ofthe-art research facilities and the training to the students of cutting-edge equipment available at its various research centers and labs
- The target audience is both undergrad and post-grad students who cannot access these facilities under normal circumstances.
- Virtual tours and trainings of research centers are prepared using the EON-XR platform.







RF and Microwave Lab







Conclusion

- Through academia-industry partnership in the form of University of Glasgow EON-XR Centre, students and staff can efficiently create AR/VR content without any coding requirements
- Through immersive learning, the Centre can enhance University of Glasgow student learning experiences in the UK and its TNE provisions
- The integration of 5G research at Glasgow's 5G Centre and XR has a great potential in contributing to various sectors such as healthcare, medicine, science and engineering.





Thanks!

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